

Daan Kuhlmann



Personal

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B: 27-09-1993

N: Dutch

Skills

HTML/CSS: Excellent
Javascript: Excellent
PHP: Good

Adobe CC: Good
MS Office: Good

Languages

English: Excellent
Dutch: Fluent
German: Basic

Hobbies

Painting
Storytelling
Gaming

Profile

My name is Daan, I am a UX designer. I am very creative and I love to paint in my spare time.

I am skilled at a wide variety of programming languages and I don't fear to learn new ones when the job requires me to. I excel at taking initiative when working in groups, but individual work doesn't shy me away. Terms like Co-creation and Agile are well-known to me.

I have a deep interest in the newest technologies and I am always watching new trends. I have experience working with game engines, AR and conversational.

Education

2014-2019	HBO ICT & Media Design Fontys University of Applied Sciences
2005-2012	VWO Science & Engineering Bisschop Bekkers College Eindhoven

Work Experience

Dec 2019 -	UX designer Otherside at work Responsible for: - Designing and testing components for a SaaS application. - Gathering information about the users and applying this to build a beter UX.
Feb 2019 - Jul 2019	Labs UX intern Greenhouse Eindhoven Working on an assignment to research the possibilities of AR wearables. Took lead of a interdisciplinairy team to build a prototype to back up the research. final mark: 8.5/10
Sept 2017 - Jun 2018	Design intern Philips Design Eindhoven Working on an assignment to create a game which includes design, storytelling & programming. final mark: 9.3/10
2013 - 2018	VIP service employee Pathe Eindhoven